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Advanced Perl Programming

Course Description:

This two-day course builds on Perl Introduction/Intermediate. It consolidates the constructs included in that course, explores more advanced use of arrays, hashes, and regular expressions, examines references and modules in detail, and extends these to the study of Perl's approach to object-oriented programming, and the somewhat related topics of ties and closures.

A large part of the course deals with Perl's approach to handling complex data structures, including implementing object-oriented programming in Perl.

The course extends consideration of the use of references and modules well beyond that provided in the course Perl Introduction/Intermediate, as well as exploring typeglobs. These techniques are then used to underpin detailed examination of object-oriented programming in Perl, including the tie function and closures. The last part of the course covers advanced and miscellaneous functions, constructs and issues not covered in depth in Perl Introduction/Intermediate.

The 'standard' topics in this course can be covered in two days. For one organisation, the optional topics can be covered in detail: that would require one or more further days; alternatively some 'standard' topics can be excluded or covered in less depth.

This course focuses on advanced language aspects of Perl. For an in-depth exploration of a range of applications for which Perl is typically applied see also Perl Applications. For one organisation selected aspects of these courses can be combined with Perl Introduction/Intermediate to address a very wide and flexible range of requirements.

Pre-requisites:

This course is for those who already have strong knowledge of Perl's techniques for handling control structures, data structures such as arrays and hashes, text file processing and regular expressions, as provided by the course Perl Introduction/Intermediate.

Course Content:



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•	Basic revisited (as required)	•	Data types and their manipulation
		•	Control structures and subroutines
		•	Text manipulation

• Input/output techniques

Reference basics revisited
References and dereferencing
Two-dimensional structures

Further reference constructs
Sorting arrays of references

• Symbolic references

• Variables or blocks as variable names

More complex data
Selecting the appropriate data structure
Complex and nested data structures

Data::Dumper

Data serialisation

TypeglobsTypeglobs, local and myApplying typeglob aliasing

Typeglobs and references

Typeglobs and filehandles

More on modules
Module basics revisited

Specialised import lists

• import function

Multiple packages in a module

Pragmas

%INC hash

h2xs utility

· Distributing modules

The blib pragma

Contributing to CPAN



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Standard Library examples

Time modules

· Bechmark.pm

Config.pm

The CPAN; example CPAN modules

Installing CPAN modules

Mime::Lite

Net::SMTP

HTML::Template

GD

 More advanced regular expressions · Basic regular expressions revisited

Backreferences

Global and Perl-expression substitution

Advanced and cloistered modifiers

• Extended regular expression sequences

study function

 Object-oriented programming · Background to object-orientation

Accessing object methods

Class methods and attributes

bless function

• The -> notation and variations

Object-oriented wrappers for complex

data

Perl-style inheritance, @ISA special array

Polymorphism

AUTOLOAD and its uses

AUTOLOADing modules

SelfLoader, AutoLoader and related

modules

The autouse pragma

· Default functions and methods

UNIVERSAL package



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Ties and closures

Introduction to the tie command

Private data via closures

Perl 5.10 state declaration

 BEGIN, END and other special blocks · BEGIN and END blocks

CHECK and INIT blocks

UNITCHECK blocks

eval blocks and eval function

 Optional topics: On request, self-study material on selected topics can be included, covered in detail as time allows.

Miscellaneous functions

srand, rand

pack and unpack

· Other bitwise operators and functions

Unicode support

Unicode basics

• UTF-8 versus other models

· Perl and Unicode

The Unicode::UCD module

· Unicode literals

· Altered functions

Altered IO

Perl efficiency

Efficiency techniques

Exception handling

The Error module

Benchmarking

· Benchmark and Devel::DProf modules



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Perl security and integrity introduction

- Data Tainting
- Race conditions
- · Opcodes and Opcode module
- · Safe and Penguin modules

 Introduction to Perl & other Languages

- C from Perl
- More on the h2xs utility
- Principles of embedding Perl in C programs
- Multiple and other processes
- The backtick operator
- · exec; fork
- Pipes
- Threads basics
- Signals

Socket Basics

- · Sockets in general
- Perl and sockets
- · Low-level built-in socket functions
- · Built-in network functions
- Socket module
- IO::Socket module
- · Client and server sockets
- IO::Socket::INET and IO::Socket::Unix modules

Course Duration:

2 Days